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# A Report- Seminar and Demonstration on Augmented Reality and Virtual Reality

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#### Seminar and Demonstration on Augmented Reality and Virtual Reality

#### **About The Seminar:**

The Department of Computer Science (Cyber Security), Rajiv Gandhi National Institute of Youth Development (RGNIYD), Sriperumbudur organized a seminar and demonstration on Augmented Reality and Virtual Reality on 09<sup>th</sup> February 2023 in NYRC Seminar Hall. This seminar is organized for RGNIYD fraternity.

The seminar notification was circulated among the RGNIYD faculty and students through email and other social medium. The flyer for this seminar circulated is shown below:



#### List of registered participants:

The RGNIYD students are asked to register for this workshop in the google form link <a href="https://forms.gle/XswKg5dMLBy7]bU79">https://forms.gle/XswKg5dMLBy7]bU79</a> apart from the registered participants, few participants who are not registered also attended the seminar.

The list of registered participants for this seminar and demonstration are tabulated below:

Name	Email	Department Name
Karnati Venkata Praveen		MSC Computer Science (Cyber
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### **Resource Person:**



Jainaressh is currently working as South Region Head to the Media & Entertainment Sector Skill council and a project consultant. He comes with nearly 15 of experience in Interactive Media industry. He has worked across Games Development, Edutainment, Serious Games and other interactive application development across multiple countries.

He started his career as an avid gamer who turned to become a game designer and started to work his ways in the game industry. In total, he has around 10 years of experience in designing games on mobile, pc, and console. He has journeyed from a Game designer, Producer and Consultant for various Indian, UK and US based game studios. He has designed games for corporates, education and entertainment across various fields like serious games design, gamification of corporate systems and content design for new interactive Medias.

Also, he has been an educator for 7 years, and has mentored and explored a variety of students and research project. He has worked in the Kerala start-up ecosystem, in the new and disruptive technologies that expands products to think behind the horizon of the market and prepare entrepreneurs that highlight variety and impact. He is constantly exploring and fostering many people to adapt "education through gaming/play" approach. Currently he is leading unity India education initiatives and making Unity access to schools and colleges in India as a value added addition for the generation Z.

#### Title of the Seminar:

The resource person Mr. Jainaressh delivered elaborate session on "Augmented Reality and Virtual Reality (AR & VR)" with so many applications where these AR & VR can be applied.

#### **Demonstration:**

After the presentation, the demonstration was held from 01:00 PM to 03:30 PM where all the registered students experienced the virtual reality by using the head mounted display.

Mr. Ashik Ahmed, Regional Sales Head, Scopik Edutech and Mr. Kumaresan, Demo Engineer, Scopik Edutech coordinated the demonstration on virtual reality.

#### Photos taken during seminar:

Various photographs taken during seminar are given here along with the caption.



Meeting of resource person and Scopik Edutech delegates with Prof.Sibanth Deb Hon.
Director of RGNIYD



Group photo with resource persons and participants



Dr.P.Thiyagarajan, Head, Department of Computer Science (Cyber Security) honoring thr resource person Mr.Jainaressh



Student experience with Virtual Reality demonstration using head mounded display



Welcome address by Dr.P.Thiyagarajan, Head, Department of Computer Science (Cyber Security)



Student experience with Virtual Reality game using head mounded display



Audience during the session on "Augmented Reality and Virtual Reality"

#### Feedback:

At the end of the session, feedback was collected from the participants by Scopik Edutech and the feedback was shown as pie chart:



